	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Deer	Information Technology: Word Processing (Part 1) I can dictate longer passages into a digital device with accurate simple punctuation. I can confidently type words quickly and correctly on a digital device. I can make a new line using enter/return. I can use the space bar only once between words. I can use caps locks for capital letters.	Digital Literacy: Online Reputation, Privacy and Security - I can recognise that information can stay online and could be copied I can describe what information I should not put online without asking a trusted adult first - I can explain how information put online about me can last for a long time I know who to talk to if I think someone has made a mistake about putting something online I can recognise more detailed examples of information that is personal to me (e.g. where I live, my family's names, where I go to school) - I can explain how passwords can be used to protect information and devices.	Information Technology: Animation, Video Creation, Photography and Digital Art (Part 1) I can record a film using the camera app. I can use tools to add effects to a video I can begin to use green screen techniques with support. I can select images and record a voiceover. I can edit a photo with simple tools I can use a paint/drawing app to create a digital image I can begin to cut out an image to layer on another image.	Computer Science: Computational Thinking I understand what algorithms are I can write simple algorithms I understand the sequence of algorithms is important I can debug simple algorithms I understand that algorithms are implemented as programs on digital devices I can write algorithms for everyday tasks I can use logical reasoning to predict the outcome of algorithms I understand decomposition is breaking objects/processes down I can implement simple algorithms on digital devices (Bee Bots, Apps: Daisy the Dino)	Information Technology: Data Handling I can sort images or text into two or more categories on a digital device. I can collect data on a topic. I can create a tally chart and pictogram. I can record myself explaining what I have done and what it shows me. I can sort digital objects into a range of charts such as Venn diagrams, carroll diagrams and bar charts using different apps and software. I can orally record myself explaining what the data shows me. I can create a branching database using questions.	Digital Literacy; Self image, online relationships and identity - I can recognise that there may be people online who could make me feel sad, embarrassed or upset If something happens that makes me feel sad, worried, uncomfortable or frightened I can give examples of when and how to speak to an adult I can trust I can explain how other people's identity online can be different to their identity in real life I can describe ways in which people might make themselves look different online I can give examples of issues online that might make me feel sad, worried, uncomfortable or frightened; I can give examples of how I might get help I can explain why it is important to be considerate and kind to people online.

Owls

Information Technology:

Word Processing (Part 2)

- I can confidently type words quickly and correctly on a digital device.
- I can use touch to navigate to words to edit.
- I can copy and paste images and text
- I can add images alongside text in a word processed document.

Digital Literacy:

Managing Online Information

- to find things out.
- I can use simple keywords in search engines
- I can demonstrate how to navigate a simple webpage to get to information I need (e.g. home, forward, back buttons; links, tabs and sections).
- I can explain what voice activated searching is and how it might be used (e.g. Alexa, Google Now, Siri).
- I can explain why some information I find online may not be true.

Information Technology:

Animation, Video Creation, Photography and Digital Art (Part 2)

- I can add filters and stickers to enhance an animation of a character.
- I can create an animation to tell a story with more than one scene.
- I can add my own pictures to my story animation.
- I can create multiple animations of an image and edit these together.
- I can create a simple stop motion animation.
- I can explain how an animation/flip book works

Computer Science:

Coding and Programming

- I can create a simple program e.g. sequence of instructions for a Bee Bot
- I can use sequence in programs I can locate and fix bugs in my program
- I understand programs execute by following precise and unambiguous instructions
- I can create programs on a variety of digital devices
- I can debug programs of increasing complexityc
- I can use logical reasoning to predict the outcome of simple programs.

Information Technology:

Presenting

- I can add labels to an image
- I can order images to create a simple storyboard.
- I can create a simple spider diagram.
- I can sequence a series of pictures to explain my understanding of a topic.
- I can add voice labels to an image.
- I can add a voice recording to a storyboard.
- I can add speech bubbles to an image to show what a character thinks.
- I can import images to a project from the web and camera roll

Digital Literacy:

Copyright and ownership

- I can explain that work I create using technology belongs to me
- I can say why it belongs to me (e.g. 'it is my idea' or 'I designed it').
- I can save my work so that others know it belongs to me (e.g. filename, name on content).
- I can describe why other people's work belongs to them.
- I can recognise that content on the internet may belong to other people.

Red Kites

Health Wellbeing and Lifestyle woven throughout:

- I can explain why spending too much time using technology can sometimes have a negative impact on me
- I can explain how using technology can distract me from other things I might do or should be doing.
 I can identify
- times or situations when I might need to limit the amount of time I use technology.

 I can suggest strategies to

help me limit

this time.

Computer Science:

Computational Thinking

- I can create algorithms for use when programming
- I can decompose tasks (such as animations) into separate steps to create an algorithm
- I understand abstraction is focusing on important information
- I can identify patterns in an algorithm
- I can use repetition in algorithms
 I can use abstraction
- I can use abstraction to focus on what's important in my design
- I can write
 increasingly more
 precise algorithms for
 use when
 programming.
 I can use simple
- selection in algorithms
- I can use logical reasoning to detect and correct errors in programs

Information Technology:

Animation, Video Creation, Photography and Digital Art (Part 1)

- I can confidently take and manipulate photos
- I can create a digital image using a range of tools, pens, brushes and effects
- I can enhance digital images and photographs using crop, brightness, contrast & resize
- I can manipulate shapes to create digital art.
- I can draw a series of images and export as an animated GIF
- I can create animations of faces to speak in role with more life-like realistic outcomes.
- I can improve stop motion animation clips with techniques like onion skinning.
- I can use animation tools in presenting software to create simple animations.
- I can take multiple animations of a character I have created and edit them together for a longer video.

Digital Literacy:

Online Reputation, Privacy and Security

- I can recognise I need to be careful before I share anything about myself or others online.
- I know who I should ask if I am not sure if I should put something online.
- I can describe how others can find out information about me by looking online.
- I can explain ways that some of the information about me online could have been created, copied or shared by others.
- I understand and can give reasons why passwords are important.
- I can describe simple strategies for creating and keeping passwords private.
- I can explain what a strong password is.
- I can describe strategies for keeping my personal information private, depending on context.
- I can explain that others online can pretend to be me or other people, including my friends
- I can explain how internet use can be monitored.

Information Technology:

Word Processing (Part 1)

- I can use index fingers on keyboard home keys (f/j), use left fingers for a/s/d/f/g, and use right fingers for h/j/k/l.
- I can use cut, copy and paste to quickly duplicate and organise text.
- I can use font sizes appropriately for audience and purpose.
- I can use spell check and thesaurus including through Siri and other Al technology

Self image, online

Digital Literacy;

relationships and identity

- I can explain what is meant by the term 'identity'.
- I can explain how I can represent myself in different ways online.
- I can explain ways in which and why I might change my identity depending on what I am doing online (e.g. gaming; using an avatar; social media).
- I can explain how my online identity can be different to the identity I present in 'real life'. Knowing this, I can describe the right decisions about how I interact with others and how others perceive me.
- I can give examples of technology-specific forms of communication (e.g. emojis, acronyms, text speak).
- I can explain some risks of communicating online with others I don't know well.
- I can explain how my and other people's feelings can be hurt by what is said or written online.
- I can explain why I should be careful who I trust online and what

Information Technology:

Data Handling

- I can create my own sorting diagram and complete a data handling activity with it using images and text.
- I can start to input simple data into a spreadsheet.
- I can create a feelings chart exploring a story or character's feelings.
- I can create my own online multiple choice questionnaire.
- I can input data into a spreadsheet and export the data in a variety of ways: charts, bar charts, pie charts.
- I understand how data is collected

omputing Long Term Plan	
	information I can
	trust them with. I can
	explain why I can
	take back my trust in
	someone or
	something if I feel
	nervous,
	uncomfortable or
	worried.
	- I can explain what it
	means to 'know
	someone' online and
	why this might be
	different from
	knowing someone in
	real life.
	- I can describe
	strategies for safe
	and fun experiences
	in a range of online
	social environments
	- I can give examples
	of how to be
	respectful to others
	online.

Robins

Health Wellbeing and Lifestyle woven throughout:

- I can explain why spending too much time using technology can sometimes have a negative impact on me
- I can explain how using technology can distract me from other things I might do or should be doing.
- I can identify times or situations when I might need to limit the amount of time I use technology.
- I can suggest strategies to help me limit this time.

Computer Science:

Coding and **Programming**

- I can design and create programs
- I can write programs that accomplish specific goals
- I can use repetition in programs
- I can work with various forms of input I can use simple
- selection in programs I can work with
- various forms of output
- I can use logical reasoning to systematically detect and correct errors in programs
- I can work with various forms of output

Information Technology:

Animation, Video Creation. Photography and Digital Art (Part 2)

- I can sequence clips of mixed media in a timeline and record a voiceover
- I can trim and cut film clips and add titles and transitions
- I can independently create a green screen clip.
- I can create my own movie trailer.
- I can add music and sound effects to my films
- I can add animated titles and transitions
- I can add simple subtitles to a video clip.
- I can use confidently use green screen adding animated backgrounds.

Digital Literacy:

Managing Online Information

- I can use key phrases in search engines.
- I can explain what autocomplete is and how to choose the best suggestion.
- I can explain the difference between a 'belief', an 'opinion' and a 'fact'.
- I can analyse information and differentiate between 'opinions', 'beliefs' and 'facts'.
- I understand what criteria have to be met before something is a 'fact'.
- I can describe how I can search for information within a wide group of technologies (e.g. social media, image sites, video sites).
- I can describe some of the methods used to encourage people to buy things online (e.g. advertising offers; inapp purchases, popups) and can recognise some of these when they appear online.

Information Technology:

Presenting

- I can create an interactive comic with sounds, formatted text and video.
- I can create a simple web page. I can create a simple
- digital timeline/mindmap I can create an
- interactive quiz eBook introducing text, images and sound.
- I can create a presentation demonstrating my understanding with a range of media.

Digital Literacy:

ownership

- copying someone else's work from the internet without problems.
- I can give examples of what those problems might be.

I can give some simple examples.

Copyright and

- I can explain why permission can cause
- When searching on the internet for content to use, I can explain why I need to consider who owns it and whether I have the right to reuse it.

Computer Science:

Networks

- Lunderstand that computers in a school are connected together in a network
- I understand why computers are networked
- I understand that servers on the Internet are located across the planet
- I understand how email is sent across the Internet
- I understand how the Internet enables us to collaborate

Information Technology:

Word Processing (Part 2)

- I can use index fingers on keyboard home keys (f/j), use left fingers for a/s/d/f/g, and use right fingers for h/j/k/l
- I can edit the style and effect of my text and images to make my document more engaging and eyecatching. For example, borders and shadows.
- I can confidently and regularly use text shortcuts such as cut, copy and paste and delete to organise text

Foxes and Lifestyle ways technology can affect and can common related content (e.g. PEGI, BBFC, parental purpose. I can assess and action different strategies to limit the impact of my health breaks, correct posture, sleep, diet and exercise). I can explain the my use of can

Health, Wellbeing woven throughout:

- I can describe healthy sleep describe some of the issues.
- I can describe systems that regulate agewarnings) and describe their
- technology on (e.g. nightshift mode, regular
- importance of selfregulating technology; I demonstrate the strategies I use to do this.

Digital Literacy:

Online Reputation, **Privacy and Security**

- I can search for information about an individual online and create a summary report of the information I find.
- I can describe ways that information about people online can be used by others to make judgments about an individual.
- I can explain how I am developing an online reputation which will allow other people to form an opinion of me.
- I can describe some simple ways that help build a positive online reputation
- I can create and use strong and secure passwords.
- I can explain how many free apps or services may read and share my private information (e.g. friends, contacts. likes, images, videos, voice, messages, geolocation) with others.
- Luse different passwords for a range of online services.
- I can describe effective strategies for managing those passwords (e.g. password managers, acronyms, stories).

Networks

Computer Science:

- I understand how we view web pages on the Internet
- I use search technologies effectively
- I appreciate how pages are ranked in a search engine
- I understand what HTML is and recognize HTML tags
- I know a range of HTML tags and can remix a web page
- I can create a webpage using HTML

Information Technology:

Word Processing

- I can start to apply other useful effects to my documents such as hyperlinks.
- I can import sounds to accompany and enhance the text in my document.
- I can organise and reorganise text on screen to suit a purpose
- I can confidently choose the best application to demonstrate my learning.
- I can format text to suit a purpose.
- I can discuss the audience and purpose of my content.

Digital Literacy:

Copyright and ownership

- I can assess and justify when it is acceptable to use the work of others.
- I can give examples of content that is permitted to be reused.
- I can demonstrate how to make references to and acknowledge sources I have used from the internet

Information Technology:

Animation, Video Creation, Photography and Digital Art (Part 1)

- I can use cutaway and split screen tools in iMovie.
- I can evaluate and improve the best video tools to best explain my understanding.
- I can further improve green screen clips using crop and resize and explore more creative ways to use the tool - wearing green clothes and the masking tool.
- I can use picture in picture tools in iMovie.
- I can add animated subtitles to my film to further enhance my creation.
- I can create videos using a range of media - green screen, animations, film and image.

Computer Science:

Computational Thinking

- I can solve problems by decomposing them into smaller parts
- I can use selection in algorithm.
- I can recognise the need for conditions in repetition within algorithms
- I can use logical reasoning to explain how a variety of algorithms work
- I can use logical reasoning to detect and correct errors in algorithms
- I can evaluate my work and identify errors
- I can recognise, and make use, of patterns across programming projects
- I can write precise algorithms for use when programming
- I can identify variables needed and their use in selection and repetition
- I can decompose code into sections for effective debugging
- I can critically evaluate my work and suggest improvements

Computing	g Long Term Plan			
Computing	 I know what to do if my password is lost or stolen. I can explain what app permissions are and can give some examples from the technology or services I use. I can describe simple ways to increase privacy on apps and 			
	services that provide privacy settings.			

Badgers

Health Wellbeing and Lifestyle woven throughout:

- I can describe ways technology can affect healthy sleep and can describe some of the issues.
- I can describe common systems that regulate agerelated content (e.g. PEGI, BBFC, parental warnings) and describe their purpose.
- I can assess and action different strategies to limit the impact of technology on my health (e.g. nightshift mode, regular breaks, correct posture, sleep, diet and exercise).
- I can explain the importance of selfregulating my use of technology;
- I can demonstrate the strategies I use to do this.

Digital Literacy:

Managing Online Information

I can use search

- technologies effectively I can explain how search engines work and how results are selected and ranked. I can demonstrate the strategies I would apply to be discerning in evaluating digital
- content. I can describe how some online information can be opinion and can offer examples.
- I can explain how and why some people may present 'opinions' as 'facts'.
- I can define the terms 'influence'. 'manipulation' and 'persuasion' and explain how I might encounter these online (e.g. advertising and 'ad targeting').
- I can demonstrate strategies to enable me to analyse and evaluate the validity of 'facts' and I can explain why using these strategies are important.
- I can identify, flag and report inappropriate content

Information Technology:

Presenting

- I can collaborate with peers using online tools, e.g. blogs, Google Drive, Office 365
- I can create and export an interactive presentation including a variety of media, animations, transitions and other effects.
- I can create a webpage and embed media.
- I can choose applications to communicate to a specific audience.
- I can evaluate my own content and consider ways to improve.

Technology:

- I can create and publish my own online questionnaire/quiz and analyse the results. I can use simple
- formulae to solve calculations including =sum and other statistical functions I can edit and format difference cells in a

Information

Data Handling

- spreadsheet.
- I can write spreadsheet formula to solve more challenging maths problems.

Digital Literacy;

Self image, online relationships and identity

- I can explain how identity online can be copied, modified or altered.
- I can demonstrate responsible choices about my online identity, depending on context.
- I can describe ways in which media can shape ideas.
- I can challenge and explain why it is important to reject inappropriate messages online.
- I can describe issues online that might make me or others feel sad, worried, uncomfortable or frightened.
- I know and can give examples of how I might get help, both on and offline.
- I can explain why I should keep asking until I get the help I need.
- I can explain that there are some people I communicate with online who may want to do me or my friends harm. I can recognise that this is not my/our fault.
- I can show I understand my responsibilities for the well-being of

Information Technology:

Animation, Video Creation, Photography and Digital Art (Part 2)

- I can make a digital photo using camera settings
- I can enhance digital photos and images using crop, brightness andresize tools
- I can link and explain how to photoshop images and how this is used in the media
- I can edit a picture to remove items, add backgrounds and merge 2 photos I can evaluate and
- discuss images explaining effects and filters that have been used to enhance the media.

Computer Science:

Coding and **Programming**

- I can create programs by decomposing them into smaller parts
- I can use selection in programs
- I can use conditions in repetition commands
- I can work with variables
- I can create programs that control or simulate physical systems
- I can evaluate my work and identify errors
- I can use a range of sequence, selection and repetition commands combined with variables as required to implement my design
- I can create procedures to hide complexity in programs
- I can identify and write generic code for use across multiple projects
- I can critically evaluate my work and suggest improvements

Computing Long Term Plan	
	others in my online
	social group.
	- I can explain how
	impulsive and rash
	communications
	online may cause
	problems (e.g.
	flaming, content
	produced in live
	streaming).
	- I can demonstrate
	how I would support
	others (including
	those who are having
	difficulties) online.
	- I can demonstrate
	ways of reporting
	problems online for
	both myself and my
	friends.
	- I can describe how to
	capture bullying
	content as evidence
	(e.g screen-grab, URL,
	profile) to share with
	others who can help
	me
	- I can explain how to
	block abusive users.
	- I can explain how I
	would report online
	bullying on the apps
	and platforms that I
	use.